

Buffy

the vampire slayer
roleplaying game

LIFE POINTS 94

DRAMA POINTS 0

EXPERIENCE POINTS

CHARACTER NAME Spike

CHARACTER TYPE Neutered Vampire

DESCRIPTION _____



ATTRIBUTES

STRENGTH	<u>8</u>	INTELLIGENCE	<u>3</u>
DEXTERITY	<u>8</u>	PERCEPTION	<u>3</u>
CONSTITUTION	<u>7</u>	WILLPOWER	<u>3</u>

QUALITIES

<u>Age 2</u>	<u>Attractiveness +3</u>
<u>Fast Reaction Time</u>	<u>Hard to Kill 9</u>
<u>Nerves of Steel</u>	<u>Situational Awareness</u>
<u>Vampire</u>	_____

SKILLS

ACROBATICS	<u>9</u>	KNOWLEDGE	<u>4</u>
ART	<u>2</u>	KUNG FU	<u>8</u>
COMPUTERS	<u>0</u>	LANGUAGE	<u>0</u>
CRIME	<u>5</u>	MR. FIX-IT	<u>2</u>
DOCTOR	<u>2</u>	NOTICE	<u>5</u>
DRIVING	<u>4</u>	OCCULTISM	<u>4</u>
GETTING MEDIEVAL	<u>7</u>	SCIENCE	<u>0</u>
GUN FU	<u>2</u>	SPORTS	<u>0</u>
INFLUENCE	<u>4</u>	WILD CARD (Poetry)	<u>2</u>

DRAWBACKS

<u>Adversary (Several) 3</u>	_____
<u>Covertous (Lecherous)</u>	_____
<u>Mental Problems (Cruelty) 2</u>	_____
<u>Love (Tragic)</u>	_____

USEFUL INFORMATION

INITIATIVE (D10 + dex) D10 + 8

PERCEPTION (D10 + per - Notice) D10 + 8

COMBAT MANEUVERS

MANEUVER	BASE DAMAGE	NOTES
<u>Dodge</u>	<u>+17</u>	<u>Avoid Damage</u>
<u>Punch</u>	<u>+16</u>	<u>Dmg 16 Bashing</u>

NOTES

SUCCESS LEVELS TABLE

ROLL TOTAL	SUCCESS LEVELS	DESCRIPTION
9-10	1	ADDEQUATE
11-12	2	DECENT
13-14	3	GOOD
15-16	4	VERY GOOD
17-20	5	EXCELLENT
21-23	6	EXTRAORDINARY
24-26	7	MIND-BOGGLING
27-29	8	OUTRAGEOUS
30-32	9	SUPERHEROIC
33-35	10	GOD-LIKE
+3	+1	