

Buffy

the vampire slayer™

roleplaying game

LIFE POINTS 45
 DRAMA POINTS 4
 EXPERIENCE POINTS



CHARACTER NAME Anya Jenkins
 CHARACTER TYPE Ex-vengeance demon
 DESCRIPTION _____

ATTRIBUTES

STRENGTH 2 INTELLIGENCE 3
 DEXTERITY 3 PERCEPTION 2
 CONSTITUTION 3 WILLPOWER 4

QUALITIES

Age 3 Attractiveness +3
 Contacts (Demonic) Hard to Kill 5

SKILLS

ACROBATICS 3 KNOWLEDGE 3
 ART 0 KUNG FU 2
 COMPUTERS 1 LANGUAGE 3
 CRIME 1 MR. FIX-IT 0
 DOCTOR 1 NOTICE 4
 DRIVING 2 OCCULTISM 4
 GETTING MEDIEVAL 3 SCIENCE 0
 GUN FU 0 SPORTS 0
 INFLUENCE 2 WILD CARD (Demons) 10

DRAWBACKS

Covertous (Greedy) _____ Misfit _____
 Emotional Problems (Fear of Rabbits) 1
 Mental Problems (Cruelty) 2
 Secret (Ex-Demon) _____ Love _____

USEFUL INFORMATION

INITIATIVE (D10 + DEX) D10 +3
 PERCEPTION (D10 + PER - Notice) D10 +6

COMBAT MANEUVERS

MANEUVER BASE
BONUS DMG. NOTES

Dodge +6 Avoid Damage _____
 Punch +5 Dmg 4 Bashing _____

NOTES

SUCCESS LEVELS TABLE

ROLL TOTAL	SUCCESS LEVELS	DESCRIPTION
9-10	1	ADQUATE
11-12	2	DECENT
13-14	3	GOOD
15-16	4	VERY GOOD
17-20	5	EXCELLENT
21-23	6	EXTRAORDINART
24-26	7	MIND-BOGGLING
27-29	8	OUTRAGEOUS
30-32	9	SUPERHEROIC
33-35	10	GOD-LIKE
+3	+1	